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traffic occupies the WiMAX non-rtPS (**non-real-time** polling service) **queue**, rather than the rtPS **queue**, they still contribute to packet drops in the rtPS **queue** for ...

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of **non-real-time** VC's, can be employed. For a network-layer protocol, a dynamic (or periodic) rerouting a result, the **queue** will always be empty in the best sce- MPEG video **sequence**, which is measured in cells per **frame**. Neural Networks (ASME Press, 1993) and Parallel Architectures for **Image** ...

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The Paris **sequence** is a studio ... pixel/**frame**), with a Group of **Picture** (GOP) structure of. IPPP..... non-rtPS (**non-real-time** polling service) **queue**, rather than ...

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as well as to **non-real-time** packet ordering techniques. ... average throughput, or of each user's **queue** length or delay ... types (I, P, or B), or their positions in a group of **pictures**. ... in reality, most **frames** of a compressed **sequence** are inter ...

Frame-Based Adaptive Uplink Scheduling
Algorithm in OFDMA ...

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... for **real-time** and **non-real-time** traffics, called
Frame-based Adaptive ... queue state is considered
in all active SSs, (c) Without taking into different ...
Sequences of MPEG ... **frames** labeled as I (Intra
coded **picture**), B (Bi-predictive **pictures**) ...

Credit-based Fair Queueing (cbfq) -
Electronics Letters

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line of **images** obtained using blue and green
illumination is shown using conventional ...
Introduction: To support both **real-time** and **non-real-
time** applica- bit output, characterised by a key
that is a **sequence** of n symbols from {0, 1, -, +}. ...

QoS Provisioning for Heterogeneous
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heterogeneous secondary **Real Time** (RT) and **Non-
Real Time** ... most L channels in **sequence** and
access a number of chan- ... spectrum **picture**, i.e.,
which channels are available and ... **Frame Space**
(SIFS) time for the propagation delay and for
Queues with Poisson Arrivals," Journal of Applied
Probability, vol. 15, no. ...

An Analysis Of A Discrete-Time Queue For
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characterize the **queue** length distributions and the
waiting ... of providing very good service for **real time**
traffic. lieywords- ... **Images** of high activity such ...
width over many **frames** of full motion video. We
assume that L_i is a **sequence** of independent and
iden- (over short durations) may be acceptable for
non-real time ...

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MAC for QoS Support

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Service (UGS), **real-time** Polling Service (rtPS), **non-
real-time** Polling Service (nrtPS), and Best Effort
(BE). The paper is aimed at BS transmits a
sequence of physical preambles to let the SSs ...
intervals, such as Moving **Pictures** Expert Group
(MPEG) video and of the head-of-**line** packet is
known at each packet **queue**, ...

A Distributed Adaptive Protocol Providing
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classes of **real-time** and nonreal-time traffic on a
WDM-based local-area Term the packets at node i
which are **queued** for access to channel j When
the laxity of the head-of-the-**line** packet of the (i,j)
stream of **Non-Real-Time** with Contrj -) --- $i, j, 1,$
..." and the subsequent I or P **picture** in the
picture sequence. One ...

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